**MONDAY, MAY 9th:**

**Glimpse of the Future**

Paper on [Your Noise is My Command: Sensing Gestures Using the Body as an Antenna](http://chi2011.org/program/program.html#paper745)   
(16:00-17:20 - 1st paper)

Paper on [CueT: Human-Guided Fast and Accurate Network Alarm Triage](http://chi2011.org/program/program.html" \l "paper2368)   
(11:00am-12:20pm – 2nd paper)

Paper on [Privacy Risks Emerging from the Adoption of Innocuous Wearable Sensors in the Mobile Environment](http://chi2011.org/program/program.html#paper1306)  
(11am-12:20pm – 2nd paper)

Paper on [Exploring Camera Viewpoint Control Models for a Multi-Tasking Setting in Teleoperation](http://chi2011.org/program/program.html#paper601)  
(11am-12:20pm – 3rd paper)

Paper on [Pinstripe: Eyes-free Continuous Input on Interactive Clothing](http://chi2011.org/program/program.html#paper1990)  
(14:00-15:20pm – 3rd paper)

Paper on [Mid-air Pan-and-Zoom on Wall-sized Displays](http://chi2011.org/program/program.html#paper128)  
(11am-12:20pm – 1st paper)

Paper on [RoboShop: Multi-layered Sketching Interface for Robot Housework Assignment and Management](http://chi2011.org/program/program.html" \l "paper1686)  
(16:00-17:20 – 3rd paper)

Case Study on: [The Shape of Simon: Creative Design of a Humanoid Robot Shell](http://chi2011.org/program/program.html#cs184)  
(16:00-17:20 – 4th paper)

**Social Networking**

[Opening keynote speaker Howard Rheingold's presentation on Social Networking](http://chi2011.org/program/plenaries.html#opening)  
(8:45am-10am)

CHI 2011’s opening speaker, [Howard Rheingold](http://chi2011.org/program/plenaries.html#opening), an acknowledged authority on mobile communications discusses the evolution and future of social media in teaching and learning. Rheingold, the author of Smart Mobs, innovator, and Stanford University lecturer, notes, the "use of social media in higher education teaching sessions can provide opportunities for innovative and meaningful interactions that extend far beyond the traditional face-to-face classroom experience."

Paper on [Dealing with Death in Designing and Developing Systems for the Bereaved](http://chi2011.org/program/program.html#paper2071)  
(9:00am-10am - 3rd paper)

Paper on ["Voluntweeters": Self-Organizing by Digital Volunteers in Times of Crisis](http://chi2011.org/program/program.html#paper1776)  
(11am-12:20pm – 3rd paper)

Paper on [Social Capital on Facebook: Differentiating Uses and Users](http://chi2011.org/program/program.html#paper1150)  
(14-15:20pm – 3rd paper)

Paper on [Synchronous Interaction Among Hundreds: An Evaluation of a Conference in an Avatar-based Virtual Environment](http://chi2011.org/program/program.html#paper417)  
(14:00-15:20pm – 1st paper)

Paper on [Life Modes in Social Media](http://chi2011.org/program/program.html#paper1222)  
(14:00-15:20pm – 2nd paper)

**Improving Health**

Paper on [Patient-Friendly "Micro-explanations" of Medical Events](http://chi2011.org/program/program.html#paper1764)  
(11am-12:20pm – 6th paper)

Paper on [Promoting Empathy Towards Aphasia Through Language Distortion Emulation Software](http://chi2011.org/program/program.html#paper880)  
(16:00-17:20 – 3rd paper)

Paper on [Cueing for Drooling in Parkinson's Disease](http://chi2011.org/program/program.html#paper798)  
(16:00-17:20 –4th paper)

Paper on [Competing Online Viewpoints and Models of Chronic Illness](http://chi2011.org/program/program.html#paper209)  
(16:00-17:20 – 1st paper)

Presentation on [Happiness Counter: Smile-Encouraging Appliance to Increase Positive Mood](http://chi2011.org/program/program.html#al119)  
(11am-12:20pm – 5th paper)

**Persuasive Health Systems**

Paper on [Mining Behavioral Economics to Design Persuasive Technology for Healthy Choices](http://chi2011.org/program/program.html#paper2238)  
(16:00-17:20 – 3rd paper)

Paper on [Means Based Adaptive Persuasive Systems](http://chi2011.org/program/program.html#paper250)  
(14:00-15:20 – 3rd paper)

Paper on [Fit4Life: The Design of a Persuasive Technology Promoting Healthy Behavior and Ideal Weight](http://chi2011.org/program/program.html#paper1645)  
(14:00-15:20 – 1st paper)

Paper on [Designing for Peer Involvement in Weight Management](http://chi2011.org/program/program.html#paper175)  
(14:00-15:20 – 1st paper)

**Entertainment**

Panel of distinguished scholars will consider [The World of Warcraft as a Global Artifact](http://chi2011.org/program/program.html#pl111)  
(14:00-15:20 – full session)

Paper on [Introverted Elves & Conscientious Gnomes: The Expression of Personality in World of Warcraft](http://chi2011.org/program/program.html#paper687)  
(16:00-17:20 – 1st paper)

Paper on [Buzzing to Play: Lessons Learned From an In the Wild Study of Real-time Vibrotactile Feedback](http://chi2011.org/program/program.html#paper1478)  
(14:00-15:20 – 2nd paper)

**Plenary Speakers**

[Opening keynote speaker Howard Rheingold's presentation on Social Networking](http://chi2011.org/program/plenaries.html#opening)  
(8:45am-10am)

CHI 2011’s opening speaker, [Howard Rheingold](http://chi2011.org/program/plenaries.html#opening), an acknowledged authority on mobile communications discusses the evolution and future of social media in teaching and learning. Rheingold, the author of Smart Mobs, innovator, and Stanford University lecturer, notes, the "use of social media in higher education teaching sessions can provide opportunities for innovative and meaningful interactions that extend far beyond the traditional face-to-face classroom experience."

**Interactivity (Interactive Demonstrations and Performances)**(17:30-19:30)

Interactivity is a highly visible program that features 24 hands-on demonstrations and interactive performances. These interactive exhibitions developed by leading researchers will be on display at CHI 2011. The first group of demonstrations opens on Monday evening; the second is available on Tuesday. Three performances are integrated into the conference. A few of this year’s features include:

Coco - The Therapy Robot  
Touch and Copy, Touch and Paste  
Mouseless - a Computer Mouse as Small as Invisible  
Blinky Blocks: A Physical Ensemble Programming Platform  
humanaquarium: Exploring Audience, Participation, and Interaction  
Snaplet: Using Body Shape to Inform Function in Mobile Flexible Display Devices

**Key Contributor Recognition Awards**(11am-12:20pm – full session)

Join SIGCHI Lifetime Achievement recipient, [Bill Buxton](http://chi2011.org/program/buxton.html), as he presents [An Informal Walk through 35 years of Collecting the History of Interactive Devices](http://chi2011.org/program/program.html#sp103)